I B.Tech I Sem

15ACS01-COMPUTER PROGRAMMING
(Common For All Branches)

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Course Objectives:

- To make the student understand problem solving techniques
- Students will be able to understand the syntax and semantics of C programming language and other features of the language

Course Outcomes:

- Student can effectively apply problem solving techniques in designing the solutions for a wide-range of problems
- Student can choose appropriate data structure and control structure depending on the problem to be solved
- Student can modularize the problem and also solution

UNIT –I

Fundamentals of Computers: What is Computer, Applications of Computers, Evaluation of Computers, Generations of Computers, Basic I/O Devices, Computer Software, Types of computer, Software Development Methodology, Top-Down Vs Bottom –Up Approaches, Problem Solving, Fundamental Techniques to Solve The Problem, Representation of a solution to a Problem, Developing a computer program, Number Systems.

Fundamentals of C: An Overview of C, A Brief History of C , C Is a Middle-Level Language , C Is a Structured Language ,C Is a Programmer's Language Compilers Vs. Interpreters , The Form of a C Program, The Library and Linking, Separate Compilation, Compiling a C Program, C's Memory Map.

UNIT –II

Expressions: The Basic Data Types, Modifying the Basic Types, Identifier Names, Variables, The Four C Scopes, Type Qualifiers, Storage Class Specifiers,, Variable Initializations, Constants.

Operators: The Assignment Operator, Arithmetic Operators, The Increment and Decrement Operators, Relational and Logical Operators, Bitwise Operators, The ? Operator, The & and * Pointer Operators, The Compile-Time Operator sizeof, The Comma Operator, The Dot (.) and Arrow (–>) Operators, The [ ] and ( ) Operators, Precedence Summary, Expressions, Statements.

Conditional, unconditional and Iteration Statements: Selection Statements, Iteration Statements, Jump Statements, Expression Statements

UNIT –III

Arrays and Strings: Single-Dimension Arrays, Generating a Pointer to an Array, Passing Single Dimension Arrays to Functions , Strings, Two-Dimensional Arrays, Multidimensional Arrays, Indexing Pointers, Array Initialization, Variable-Length Arrays, A Tic-Tac-Toe Example.

Console I/O: Reading and Writing Characters, Reading and Writing Strings. Formatted Console I/O: printf( ), scanf( ), Suppressing Input.

Functions: The General Form of a Function, Understanding the Scope of a Function, Function Arguments, argc and argv— Arguments to main( ), The return Statement ,What Does main( ) Return? , Recursion, Function Prototypes, Declaring Variable Length Parameter Lists, The "Implicit int" Rule, Old Style Vs. Modern Function Parameter Declarations, The inline Keyword.

UNIT-IV

Pointers: What Are Pointers?, Pointer Variables, The Pointer Operators, Pointer Expressions, Pointer Assignments, Pointer Conversions, Pointer Arithmetic, Pointer Comparisons, Pointers and Arrays, Arrays of Pointers, Multiple Indirection, Initializing Pointers, Pointers to Functions, C's Dynamic Allocation Functions, Dynamically Allocated Arrays, restrict-Qualified Pointers, Problems with Pointers.

Structures, Unions, Enumerations, and typedef: Structures , Arrays of Structures, A Mailing List Example, Passing Structures to Functions, Structure Pointers, Arrays and Structures within Structures.

Unions, Bit-Fields , Enumerations, Using sizeof to Ensure Portability, typedef.

UNIT –V

File I/O: Standard C Vs. Unix File I/O, Streams and Files, File System Basics, fread( ) and fwrite(), Using fread( ) and fwrite( ), fseek( ) and Random-Access, fprintf( ) and fscanf( ), The Standard Streams, The Console I/O Connection, Using freopen( ) to Redirect the Standard Streams.

The Preprocessor and Comments: The Preprocessor, #define, #error, #include, Conditional Compilation Directives, #undef, Using defined, #line . #pragma, The # and ## Preprocessor Operators,Predefined Macro Names,Comments, Single-Line Comments.

Text book:

1. **"Computer Fundamentals and C Programming"** :Dr. P. Chenna Reddy, Professor of CSE, JNTUA College of Engg, Pulivendula, YSR District, Andhra Pradesh, INDIA. (unit-I)
2. **"The Complete Reference C":** Fourth Edition Herbert Schildt Osborne/McGraw-Hill.(Unit-2,3,4,5).

References:

1. "Programming in C", Pradip Dey, Manas Ghosh, Oxford Higher Education
2. "Programming in C and Data Structures", Hanly, Koffman, Kamthane, Ananda Rao, Pearson.
3. "Programming in C", Reema Thareja, Oxford Higher Education.
4. "Computer Fundamentals and C Programming", First Edition, Dr.P.Chenna Reddy, Available at: www.pothi.com.
5. "Data Structure and Program Design in C", Second Edition, Kruse, Tondo, Leung, Mogalla, Pearson.
6. "Programming with C", R.S. Bichkar, University Press.
7. "Computer Science A Structured Programming Approach Using C", Third Edition, Fourouzan & Gilberg, Cengage Learning
8. "Programming with C", Byron Gottfried, Third Edition, Schaum's Outlines, 3rd edition, 2010, Mc Graw Hill.